



BOXX Debuts World's Fastest Workstation with New NVIDIA® Quadro® 5000 at SIGGRAPH

AUSTIN, TEXAS, July 28, 2010—BOXX Technologies, the leading authority on dedicated rendering and innovator in high-performance computing systems for visual effects, post production, animation, design, and visualization, today announced that the [3DBOXX 4880 XXtreme](#) workstation, a new performance-enhanced addition to their heralded 3DBOXX 4800 Series, will be demonstrated at SIGGRAPH 2010, the annual computer graphics conference held in Los Angeles, July 25-29.

“This is a groundbreaking addition to our 3DBOXX 4800 Series,” said Shoaib Mohammad, Director of Marketing and Business Development at BOXX. “An increased power supply and four new NVIDIA Quadro 5000 GPUs take 4880 XXtreme beyond creative applications to also provide maximum, professional performance for rendering apps like Bunkspeed®, V-Ray®, and others, eliminating bottlenecks and accelerating your workflow like never before.”

With a six core Intel® Core™ i7 processor capable of reaching 4.15 GHz, the liquid-cooled 4880 XXtreme features up to 8 virtual cores of high-powered, multitasking performance for 3D/2D animation, modeling, compositing, visualization and motion media applications. XXtreme’s inclusion of four new NVIDIA Quadro 5000 ‘graphics plus compute’ GPUs (with support for seven in all) creates a ‘visual supercomputer’ that offers groundbreaking performance, superior image quality, and a fully integrated and optimized workflow across all professional applications, enabling digital artists to create detailed designs in less time.

“The breakthrough performance of the newest NVIDIA Quadro solutions give users the ability to create models and scenes that are five times more complex, while still enabling true interactivity for animators and VFX artists,” said Jeff Brown, general manager, Professional Solutions Group, NVIDIA. “Integrating the Quadro line in the 3DBOXX 4800 Series delivers a serious performance advantage when running modern applications such as Adobe® CS®5 and Bunkspeed® SHOT™, by leveraging the CUDA™ parallel processing architecture of NVIDIA GPUs.”

XXtreme will demo Bunkspeed SHOT at the NVIDIA booth #717 and V-Ray at the Chaos Group booth #612, as well as running Bunkspeed and various Autodesk® demos at the PNY™ booth #819. Featuring four NVIDIA professional graphics processing units (GPU) based on the “Fermi” architecture and an Intel Core i7 processor, 4880 XXtreme is the fastest single processor workstation in the world.

“We have verified that the BOXX 4880 XXtreme quad Fermi-based NVIDIA Quadro 5000 system does indeed provide the world’s fastest performance running Bunkspeed Shot for interactive ray tracing and for large image rendering,” said Philip Lunn, Founder/CEO,

Bunkspeed. “Breakthrough performance like this will change the way you think about rendering and truly accelerate the creative workflow.”

For further information, contact a BOXX Sales Consultant in the US at 1-877-877-2699. Learn more about the 3DBOXX 4800 Series, BOXX Finance options, and how to contact one of their worldwide resellers, by visiting www.boxxtech.com.

About BOXX Technologies

BOXX Technologies provides high-performance solutions that empower digital artists to create at the speed of thought. Since 1998, we’ve provided state-of-the-art workstations and render farms for entertainment media, architecture, research, and defense. BOXX is located in Austin, Texas, with devoted customers worldwide.

BOXX PR Contact:

John Vondrak

BOXX Technologies

512- 852-3326

jvondrak@boxxtech.com

###